



Runtime Infrastructure F.0 Organization and Function

Simulation Interoperability Workshop

Orlando, Florida

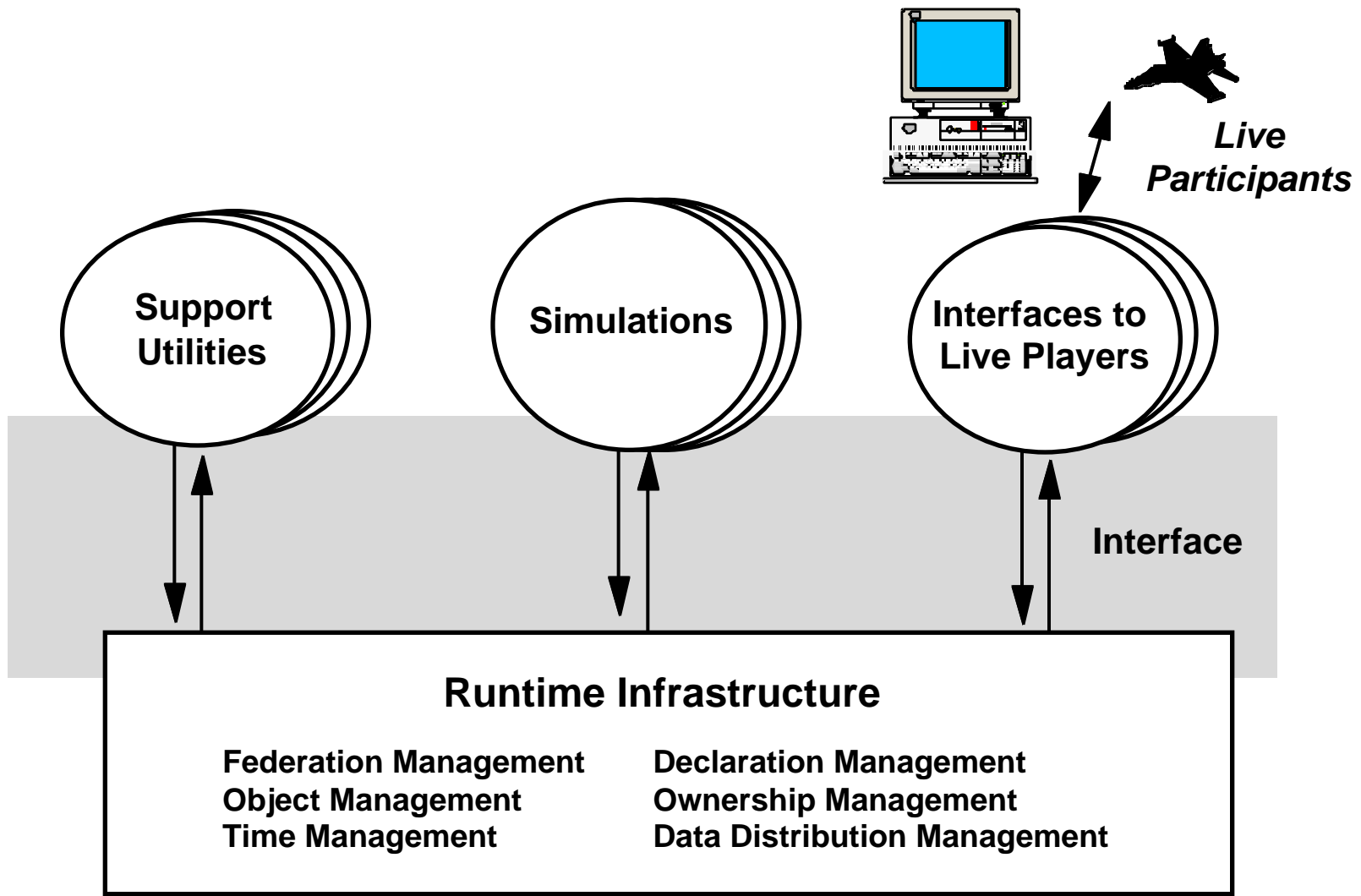
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3 March 1997



Functional View of HLA Architecture





Federation Management

- 2.1 Create Federation Execution
- 2.2 Destroy Federation Execution
- 2.3 Join Federation Execution
- 2.4 Resign Federation Execution
- 2.5 Request Pause
- 2.6 Initiate Pause †
- 2.7 Pause Achieved
- 2.8 Request Resume
- 2.9 Initiate Resume †
- 2.10 Resume Achieved
- 2.11 Request Federation Save
- 2.12 Initiate Federate Save †
- 2.13 Federate Save Begun
- 2.14 Federate Save Achieved
- 2.15 Request Restore
- 2.16 Initiate Restore †
- 2.17 Restore Achieved



Declaration Management

- 3.1 Publish Object Class
- 3.2 Publish Interaction Class
- 3.3 Subscribe Object Class Attribute
- 3.4 Subscribe Interaction Class
- 3.5 Control Updates †
- 3.6 Control Interactions †



Object Management

- 4.1 Request Id
- 4.2 Register Object
- 4.3 Update Attribute Values
- 4.4 Discover Object †
- 4.5 Reflect Attribute Values †
- 4.6 Send Interaction
- 4.7 Receive Interaction †
- 4.8 Delete Object
- 4.9 Remove Object †
- 4.10 Change Attribute Transportation Type
- 4.11 Change Attribute Order Type
- 4.12 Change Interaction Transportation Type
- 4.13 Change Interaction Order Type
- 4.14 Request Attribute Value Update
- 4.15 Provide Attribute Value Update †
- 4.16 Retract
- 4.17 Reflect Retraction †



Ownership Management

- 5.1 Request Attribute Ownership Divestiture**
- 5.2 Request Attribute Ownership Assumption †**
- 5.3 Attribute Ownership Divestiture Notification †**
- 5.4 Attribute Ownership Acquisition Notification †**
- 5.5 Request Attribute Ownership Acquisition**
- 5.6 Request Attribute Ownership Release †**
- 5.7 Query Attribute Ownership**
- 5.8 Inform Attribute Ownership †**
- 5.9 Is Attribute Owned by Federate**



Time Management

- 6.1 Request Federation Time
- 6.2 Request LBTS
- 6.3 Request Federate Time
- 6.4 Request Minimum Next Event Time
- 6.5 Set Lookahead
- 6.6 Request Lookahead
- 6.7 Time Advance Request **Available**
- 6.8 Next Event Request **Available**
- 6.9 Flush Queue Request
- 6.10 Time Advance Grant †



Data Distribution Management

- 7.1 Create Update Region
- 7.2 Create Subscription Region
- 7.3 Associate Update Region
- 7.4 Change Thresholds †
- 7.5 Modify Region
- 7.6 Delete Region



RTI F.0 Package

- **RTI Header Files**
- **RTI Object Libraries**
- **Demonstration Programs**
 - Jager
 - Test Federate
 - Hello World
 - Java Management Tool
- **I/F Specification 1.1 HTML Browser**
- **C++ API HTML Browser**



Basic RTI Code Structure

```
class RTI {
public:

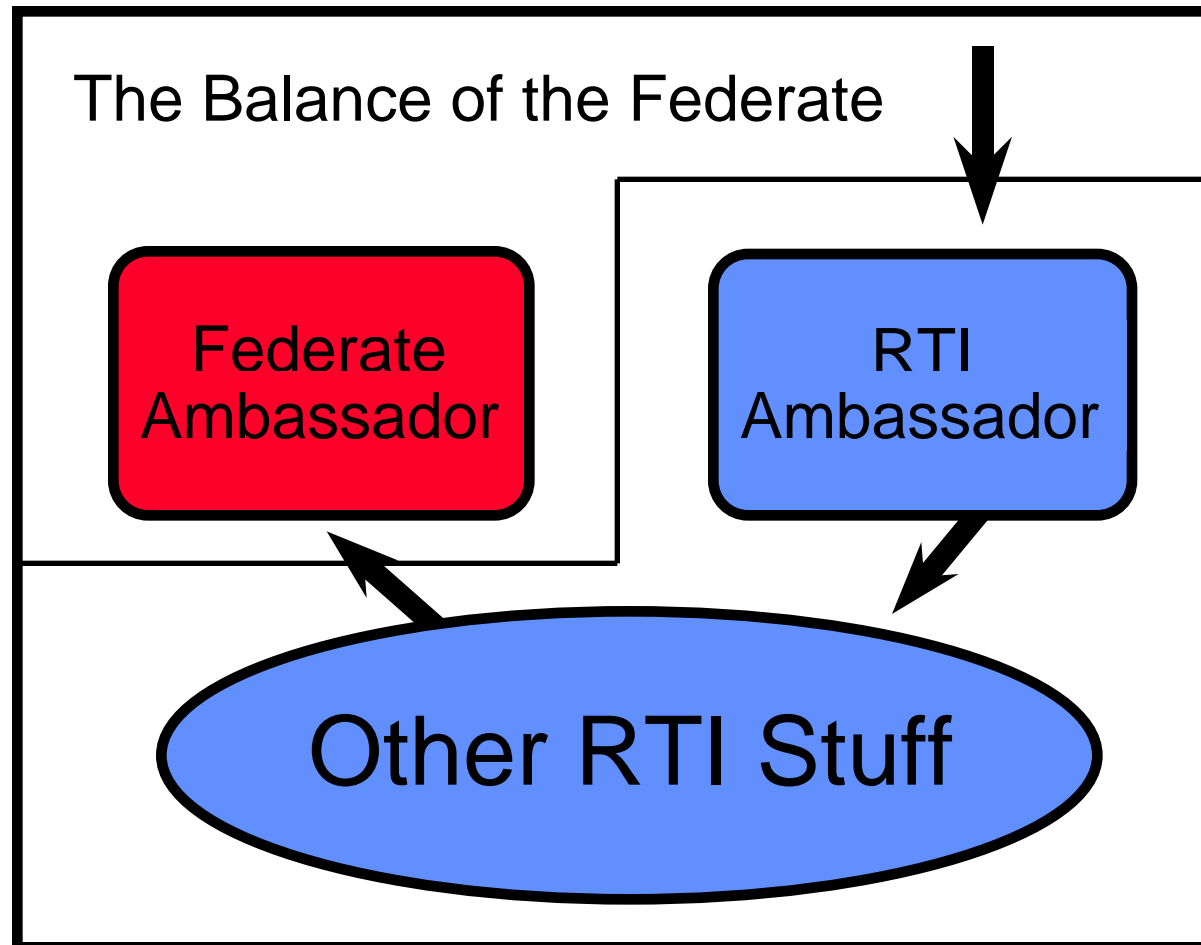
    #include "baseTypes.hh"
    #include "RTItypes.hh"
    struct RTIambPrivate;

    class RTIambassador {
    public:
        #include "RTIambServices.hh"
    private:
        RTIambPrivate* privateData;
    };

    class FederateAmbassador {
    public:
        #include "federateAmbServices.hh"
    };
};
```

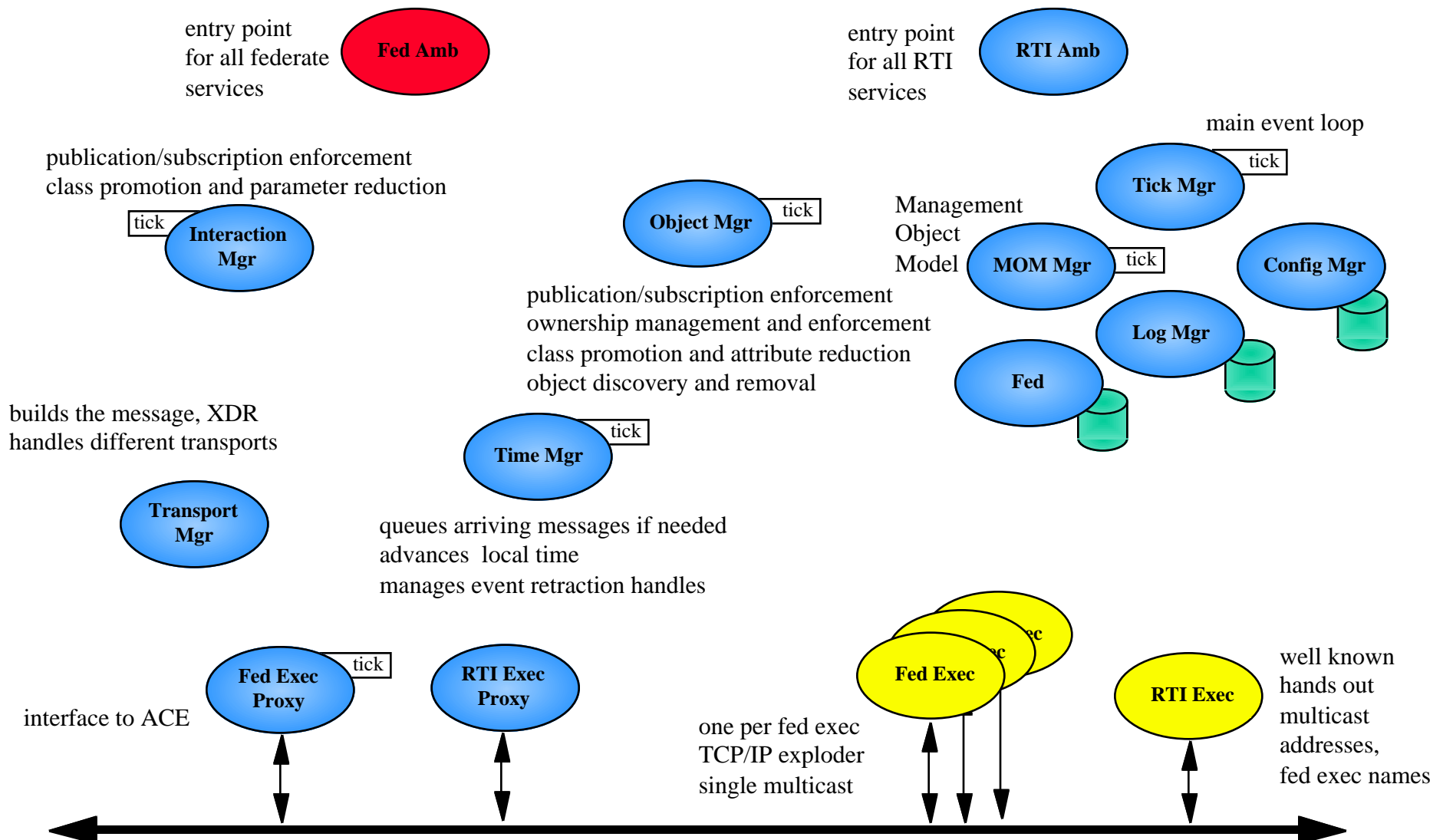


Relationship Between RTI F.0 and a Single Federate



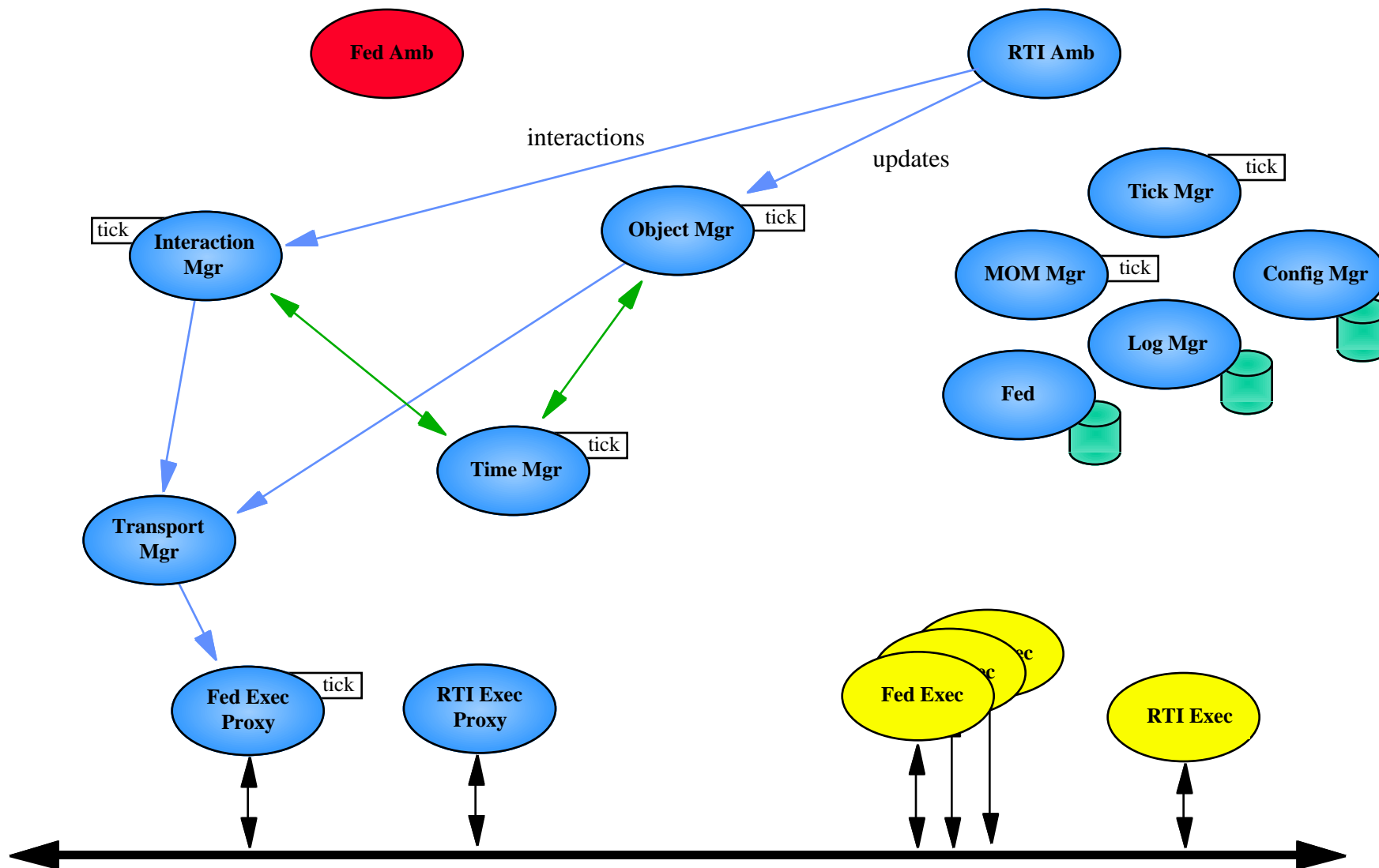


Internal View of RTI F.0 and a Single Federate



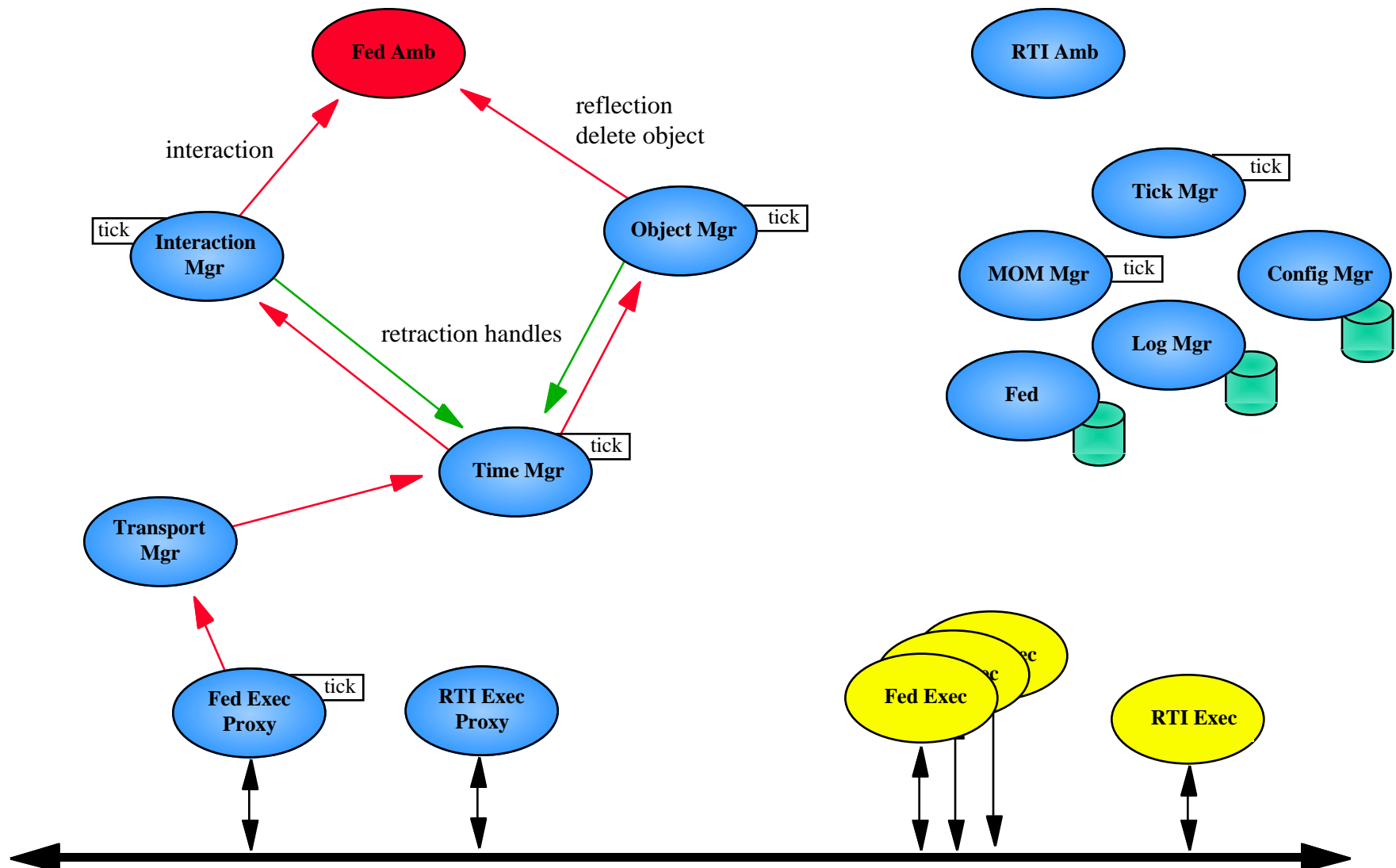


The Generation of Interactions and Updates





The Reception of Interactions and Updates





Basic MOM Manager Actions

- **Generate interactions when something interesting happens**
- **Respond to control interactions that modify the state of the RTI**
- **Create management objects on behalf of the federate and federation**
- **Update attributes of management objects in a desired way**
- **Respond to Request Attribute Update for management object attributes**
- **Allow the federation designers to extend the basic MOM classes**



Object Class Manager.Federate

```
(class Manager
  (class Federate
    (attribute FederateFederation      FED_RELIABLE FED_RECEIVE)
    (attribute FederateHost            FED_RELIABLE FED_RECEIVE)
    (attribute FederateHandle          FED_RELIABLE FED_RECEIVE)
    (attribute FederateLookahead       FED_RELIABLE FED_RECEIVE)
    (attribute FederateName            FED_RELIABLE FED_RECEIVE)
    (attribute RTIversion              FED_RELIABLE FED_RECEIVE)
    (attribute FederateTime            FED_RELIABLE FED_RECEIVE)
    (attribute TimeConstrained         FED_RELIABLE FED_RECEIVE)
    (attribute TimeRegulating          FED_RELIABLE FED_RECEIVE)
    (attribute FIFOlenght              FED_RELIABLE FED_RECEIVE)
    (attribute TSOlenght               FED_RELIABLE FED_RECEIVE)
    (attribute TotalObjectCount        FED_RELIABLE FED_RECEIVE)
    (attribute HoldingTokensObjectCount FED_RELIABLE FED_RECEIVE)
    (attribute DeletedObjectCount      FED_RELIABLE FED_RECEIVE)
    (attribute NumAttributes            FED_RELIABLE FED_RECEIVE)
    (attribute NumParameters           FED_RELIABLE FED_RECEIVE)
  )
)
```




Interaction Class Manager.Federate

```
(class Manager
  (class Federate
    (parameter FromFederate)
    (class Alert
      (parameter AlertSeverity)
      (parameter AlertText)
      (parameter AlertID))
    (class ServiceLog
      (parameter ServiceName)
      (parameter ServiceInitiator))
    (class Action
      (parameter ToFederate)
      (class SetTiming
        (parameter Lookahead)
        (parameter TimeConstrained)
        (parameter TimeRegulating)
        (parameter FedReportPeriod)
        (parameter TimeReportPeriod)
        (parameter ObjectReportPeriod))
      (class SetServiceLogging
        (parameter SetLogging))))))

FED_RELIABLE FED_RECEIVE
FED_RELIABLE FED_RECEIVE
FED_RELIABLE FED_RECEIVE
FED_RELIABLE FED_RECEIVE
FED_RELIABLE FED_RECEIVE
FED_RELIABLE FED_RECEIVE
FED_RELIABLE FED_RECEIVE
```



Operation of the MOM Manager

